

## CLAIMS

What is claimed is:

1           1.       A method for receiving asynchronous transfer mode (ATM) cells in a host  
2       from a client over a bus, comprising the steps of:

3                   determining whether an ATM cell in said client is ready to be transferred over  
4           said bus to a storage device within said host; and

5                   preventing overflow of said storage device by calculating a first available cell  
6           space in said storage device as a function of a write value, a read value image and a  
7           size value of said storage device.

1           2.       The method of claim 1 further comprising the step of transferring an ATM cell  
2       from said client to said storage device.

1           3.       The method of claim 1 further comprising the step of updating said read value  
2       image.

1           4.       The method of claim 3, wherein said read value image updating is executed  
2       upon said first available cell space falling below a programmable level.

1           5.       The method of claim 1, wherein underflow of said storage device is prevented  
2       by calculating a second available cell space in said storage device as a function of a read  
3       value, a write value image and a size value of said storage device.

1           6.       The method of claim 5 further comprising the step of updating said write value  
2       image.

1           7.     The method of claim 6, wherein said write value image updating is executed  
2 upon reaching a programmable number of transferred ATM cells.

1           8.     The method of claim 1, wherein said write value and read value image are  
2 specified by pointers associated with a storage device within said client.

1           9.     The method of claim 5, wherein said read value and write value image are  
2 specified by pointers associated with said storage device.

1           10.    A method for transmitting asynchronous transfer mode (ATM) cells from a  
2 host to a client over a bus, comprising the steps of:

3                   determining whether an ATM cell in a storage device within said host is ready  
4 to be transferred over said bus to said client; and

5                   preventing overflow of said storage device by calculating a first available cell  
6 space in said storage device as a function of a write value, a read value image and a  
7 size value of said storage device.

1           11.    The method of claim 10 further comprising the step of transferring an  
2 ATM cell from said storage device to said client.

1           12.    The method of claim 10 further comprising the step of updating said read  
2 value image.

1           13.    The method of claim 12, wherein said read value image updating is executed  
2 upon reaching a programmable number of transferred ATM cells.

1           14.    The method of claim 10, wherein underflow of said storage device is  
2 prevented by calculating a second available cell space in said storage device as a function of a  
3 read value, a write value image and a size value of said storage device.

1           15.    The method of claim 14 further comprising the step of updating said write  
2 value image.

1           16.    The method of claim 10, wherein said write value and read value image are  
2 specified by pointers associated with said storage device.

1           17.    The method of claim 15, wherein said write value image updating is executed  
2 upon falling under a programmable level of said second available cell space.

1           18.    The method of claim 14, wherein said read value and write value image are  
2 specified by pointers associated with a storage device within said client.

1           19.    A system for receiving asynchronous transfer mode (ATM) cells over a bus,  
2 comprising:

3                   a host comprising a receiver data sink for storing ATM cells to be received,  
4 and a computer program for preventing overflow of said receiver data sink by  
5 calculating a first available cell space of said receiver data sink as a function of a read  
6 value, a write value image and a size value of said receiver data sink; and

7                   a client comprising a receiver data source for storing ATM cells to be  
8 transferred, and a finite state machine for calculating a second available cell space of  
9 said receiver data sink as a function of a write value, a read value image and a size  
10 value of said receiver data sink in order to prevent underflow of said receiver data  
11 source.

1           20.     The apparatus of claim 19, wherein said read value image is updated upon said  
2 second available cell space falling below a programmable level.

1           21.     The apparatus of claim 20, whereby said updating is controlled and initiated by  
2 said host.

1           22.     The apparatus of claim 19, wherein said write value image is updated upon  
2 reaching a programmable number of transferred ATM cells.

1           23.     The apparatus of claim 22, whereby said updating is controlled and initiated  
2 by said host.

1           24.     The apparatus of claim 19, wherein said write value and read value image are  
2 specified by pointers associated with said receiver data source and said read value and write  
3 value image are specified by pointers associated with said receiver data sink.

1           25.     The apparatus of claim 19, wherein said receiver data sink is a ring buffer and  
2 said receiver data source is a FIFO memory.

1           26.     The apparatus of claim 19, wherein said bus is a PCI bus.

1           27.     An apparatus for transmitting asynchronous transfer mode (ATM) cells over a  
2 bus, comprising:

3                 a host comprising a transmitter data source for storing ATM cells to be  
4 transferred, and a computer program for preventing overflow of said transmitter data  
5 source by calculating a first available cell space of said transmitter data source as a  
6 function of a write value, a read value image and a size value of said transmitter data  
7 source; and

8 a client comprising a transmitter data sink for storing ATM cells to be  
9 received, and a finite state machine for calculating a second available cell space of  
10 said transmitter data source as a function of a read value, a write value image and a  
11 size value of said transmitter data source in order to prevent underflow of said  
12 transmitter data source.

1 28. The apparatus of claim 27, wherein said read value image is updated upon  
2 reaching a programmable number of transferred ATM cells.

1 29. The apparatus of claim 28, whereby said updating is controlled and initiated  
2 by said host.

1 30. The apparatus of claim 27, wherein said write value image is updated upon  
2 falling said second available cell space below a programmable level.

1 31. The apparatus of claim 30, whereby said updating is controlled and initiated  
2 by said host.

1 32. The apparatus of claim 27, wherein said write value and read value image are  
2 specified by pointers associated with said transmitter data source and said read value and  
3 write value image are specified by pointers associated with said transmitter data sink.

1 33. The apparatus of claim 27, wherein said transmitter data source is a ring buffer  
2 and said transmitter data sink is a FIFO memory.

1 34. The apparatus of claim 27, wherein said bus is a PCI bus.